

BALLISTUS DREADNOUGHT

M8"

T10

SV2+

W12

LD6+

OC4

150 PTS
Base 90mm



- Combat Doctrines
- Deadly Demise D3

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Ballistus Lascannon

R48"

A2

BS3+

S12

AP-3

D3+3

VERWUNDET

2+T1-6

3+T7-11

4+T12

5+T13-23

6+T24+

Storm Bolters

R24"

A4

BS3+

S5

AP-1

D1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

► Ballistus Missile Launcher - Frag

R48"

A6

BS3+

S5

AP-1

D1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

► Ballistus Missile Launcher - Krak

R48"

A2

BS3+

S10

AP-2

D3+3

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

Ballistus Strike

This unit's ranged attacks that target an enemy unit within 24" of this unit have [SUSTAINED HITS 1]

4ANGRIFF

5NAHKAMPF

Armoured Feet

RMelee

A5

WS3+

S7

AP0

D1

VERWUNDET

2+T1-3

3+T4-6

4+T7

5+T8-13

6+T14+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W10 · RW 2+ · 12 LP je Modell

WIRD VERWUNDET MIT

2+S20+

3+S11-19

4+S10

5+S6-9

6+S1-5

RETTUNGSWURF JE DS

DS 02+

DS -13+

DS -24+

DS -35+

DS -46+

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D3 This ability always takes the form Deadly Demise X.

BLAST

 Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

RAPID FIRE

 This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x Ballistus Dreadnought

Ausrüstung: Ballistus Lascannon, Storm Bolters, ► Ballistus Missile Launcher - Frag, ► Ballistus Missile Launcher - Krak, Armoured Feet